

30/3/2023 week lab exercises

- 1) Define a class named `ComparableCircle` that extends `Circle` and implements `Comparable`. implement the `compareTo` method to compare the circles on the basis of area. Write a test class to find the larger of two instances of `ComparableCircle` objects.
- 2) Define a class named `Comparableemployee` that extends `employee` implements `Comparable`. implement the `compareTo` method to compare the employees on the basis of salary. Write a test class to find the larger of two instances `Comparableemployee` objects.
- 3) Create the **Circle** class to extend **GeometricObject** and implement the **Comparable** interface. Override the **equals** method in the **Object** class. Two **Circle** objects are equal if their radii are the same.